Final Portfolio
Mary Foos
Digital Humanities
About Me:

My name is Mary (Micky) Foos. I am a freshman from Olathe, Kansas. I attended Olathe South for four years. I am currently majoring in Psychology and Criminology at Georgia Southern University. I enjoy playing volleyball, volunteering, and shopping. My favorite food is Taco bell. Someday I would like to be a profiler for the FBI and study behavior analysis. I have created a blog to not only get credit for my Digital Humanities class, but also for the purpose to explain what I have learned throughout this class and teach others about the different tools available through the digital world.
Games are significant with Digital Humanities because every story has a story. The digital part of digital humanities has to do with the software of the game, and how it is made. Blog 5 was my favorite blog to do. When people think of games they don’t always think about how they are created, and what purpose they are created for. I enjoyed doing this blog because we got to dig deep in depth of certain games and why they were created and how. We learned about the different pixels, features, and graphics of online games. We got to explore how they relate to digital and humanities. Most games you play you don’t even realize how they can relate to our everyday life.
I also really enjoyed doing blog 3 which was all about data mapping. Everyone knows about maps, but what they don’t know is that there is a thing called “Data mapping” which is a visual map that actually moves around as you explore the different points on the map. The point of digital mapping is to produce visual maps that give an accurate representation of a certain area on a map. They use details to point out important parts such as cities, roads, and other important pieces. Digital Maps add details and use special technology to make a visual image of a particular map. I made a story map of the different places I have lived all over the world. I enjoyed making this because I got to explore the different features that the story maps program offers. Story maps allows you to present a set of photos or videos along with captions, linked to an interactive map. It’s made for walking tours or any sequence of places you’d like users to follow in order.
Blog 1 was all about what digital humanities is. Coming in to this class I had no idea what the term digital humanities meant, but I soon realized how the digital world relates to human life. I went on to explain different examples of digital humanities. I also put two examples of the digital humanities program at two different universities.

Blog 2 wasn’t my favorite blog to do, because I didn’t find it very interesting. Blog 2 was all about distant reading, which has to do with how you analyze and see a text. It has to do with what information you look for specifically, and what it means. I explored different forms of distant reading, and put many pictures and examples to show a visual representation.
Blog 4 was about Data visualization. I learned that there are many different forms of data visualization such as gephi, nodex, and cytoscape. These were the three programs I used as examples and explained. Data visualization programs can be very useful because they give you many different ways to display all different kinds of information. They can even make the information easier to read/understand. I also included a video of what data visualization is to help viewers understand the concept better.

Blog 6 was the most interesting to me because it was all about 3D modeling. This was probably the hardest blog to do, just because 3D modeling isn’t always an easy thing to do. 3D modeling is important in Digital Humanities. Here are some ways 3D modeling photography can help us practice and understand humanities. I used the Utah teapot to describe 3D modeling because I found a lot of information on it. I added pictures, videos, and even embedded a 3D example so that viewers could understand the prototype better.
I enjoyed doing group projects in this class because it was easier to do projects with more people. If I didn’t understand how to do something, someone else in the group always knew how to help.

For the first project, I worked very hard to create a booklet of all our work that we did. I summarized our work, how we gathered our information, and took photos along the way. I also went out and interviewed Georgia Southern students so that we could use that information to predict what we thought the future phones would look like.

Project 2 was more difficult because we were trying to create a 3D exhibit of our museum. We were not able to figure out how to create that, so we ended up just making a Kiosk that we would present in our exhibit. On the kiosk was a story map of all the different phones all over the world. A dot represented each phone. When you click on the dot, you can find all kinds of information about the phone.

https://georgiasouthern.libapps.com/libguides/admin_c.php?g=611968&p=4249651
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OBJECTIVES

My objective is to study psychology and criminology at Georgia Southern University and someday become a profiler with the FBI.

EDUCATION

Olathe South High School
May 17th 2016

- Professional Careers Academy
- Service in community

EXPERIENCE

Texas Roadhouse | 11973 S Strang Line Rd, Olathe, KS 66062
June 2014 – February 2014 Ending Salary: $7.25/hr

Greet Customers, Take care of customer needs, Seat guests, Answer phones

Smoothie King | 135th Ave, Overland Park, KS 66062
Barista April 2015 – February 2016 Ending Salary: $8.50/hr

Clean, Answer phones, Assist Customers, Promote products and specials, Make smoothes

Academy Sports & Outdoors | 135th and Blackbob, Olathe, KS 66062

Answer phones, Cashier, Assist customers, Fold Clothes, Return items
AVAILABILITY

Monday: 12pm-11pm
Tuesday: 4pm-11pm
Wednesday: 11am-11pm
Thursday: 4pm-11pm
Friday: 11am-11pm
Saturday 8am-11pm
Sunday 8am-11pm

SKILLS

- Cashier
- Handling complaints
- Interpreting languages
- Negotiating conflicts
- Relating to the public
- Organizing tasks
- Meeting new people
- Tolerating interruptions
- Coordinating/scheduling times
- Enduring long hours
- Selling products
- Screening telephone calls
- Training individuals
- Taking personal responsibility
- Encouraging others
- Thinking of creative ideas
- Enforcing rules and regulations
- Making decisions
- Selling ideas
- Setting priorities
- Meeting new people